

Subject: Mitch Q-insey. Part 3 of 3.

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Date: 18/08/2011, 06:55

Newsgroups: alt.conspiracy.area-51

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Aug. 18, 2011.

This talks about disabling siloes.

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Clearly, they are quite capable of handling themselves if they are confronted by other, say, space craft or by beings that are going to be violent towards them. But they do not want to get involved in that type of issue. They've never been violent to the best of my knowledge, although there have been incidents where they have been chased by craft from the Earth, and they got themselves into a decision where the space people have had to put them off. They have destroyed some craft, but only, I would say, as an act of self-defense when there wasn't any other option.

Maarten: Yes, I understand. What is interesting is that they also disabled some nuclear silos, is that correct?

Mike: Oh, yes. Quite a few. I think that was to back up their instructions if you could call them instructions that no government would be allowed the use of nuclear devices. So, if someone ignores that, if they put nuclear devices into the air with the idea of launching them, then they would be confronted by the space people who would either remove or disable the weapons. That happened not too long ago, apparently, so I understand, when there was a fleet that gathered in the Gulf and they were joined by other craft. The idea was, so we're told, that they were going to fire nuclear devices into Iran. So, to stop that, they disabled all the electrics and electronics so they could not communicate on-board the ships or use their weaponry. But it is the same thing, what they did with the silos, in saying, 'Look, you wouldn't be allowed to use these, and if we need to, we can stop you'.

Maarten: That particular event you were is that correct? Is that the missile you were speaking about, that event?

Part 3 of 3.

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