

Subject: Aboard A Mothership.

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Subject: Aboard A Mothership.
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Here is what they say it's like aboard one of the space peoples' Motherships.

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Following is a message shared with me by Ellie Miser, a Pleiadian living in physical body, sent here to observe and report back on our progress. The description of a huge Mothership could just possibly be similar to the Neptune, which we are to visit - we won't know until we get there. In any event, it is an interesting description and I thought you would enjoy reading it.

Janis G-lbreath

From: Elliemiser

Innkeepers of the Galaxy
by Tuella
of Ashtar Command

Late this Spring (1988), I was deeply impressed by a c-anneled message from Tuieta (Portals of Light) at Fort Wayne, Indiana. The message was geared to center the attention of mankind once again, upon the seriousness of the planetary situation.

"How many times must this be brought to your attention? Even the forces of Light dawdle in preparation. Many have great difficulty with the commitment made before embodiment!"

"Leaders of g-vernment, can you not see the pain, the suffering, the needless slaughter that is taking place merely by the stroke of your pens, the wave of your hands? Can you not feel the s-credness of that which is the breath of life?"

"There are those who would seek to discredit us (The Ashtar Command) and that which we would share. They can accomplish nothing except that which the workers of Light would ALLOW THEM TO ACCOMPLISH. We are HERE. We are not a figment of one's imagination. We do not choose to manifest merely to satisfy the curiosity of the ill-prepared and ill-informed."

"We are on a mission of mercy in the name of the D-vine Creator. We have no need to digress to CHILDISH GAMES that ones would put forth to satisfy their own ego's. Be advised this hour that all stabilization has been removed from the belt of Earth. Be advised this hour that intercessory measures shall be taken by our Fleets only in the following circumstances."

- when the world activities are such that they would have adverse impact upon the Universe and total Cosmos;
- when Earth activities indicate that there is probability of destroying the planet creating Cosmic effect;
- when earth volunteers from distant realms and galaxies are in immediate danger, we would intercede immediately;
- when there is a dominance of negative polarization at the expense of the totality of the inhabitants, which is denied by the Cosmic Law.

"In any of these instances we would by Cosmic Law have the right of intercession."

This represents one of the most important messages received from the Commander for the entire year. Not only because it addresses the closed minded nitpickers who criticize that which they do not understand, but also because here we are given a concise guideline of those eventualities which would cancel out the Universal edict of non-interference in Cosmic affairs. We salute Tuieta for this fine work.

Make no mistake about it, the Inns of H-aven are ready, awaiting their guests. Nothing is crowded in these self contained phenominally organized, incredibly spacious floating e-heric worlds. Seven of these great Pearly

White Space Cities are in readiness, which vary in size from 100 miles in diameter to the largest of all, which houses the headquarters of Lord Je--s Sananda, Lord Ashtar and Ashtar Command. It is said to be over 100 miles in diameter.

The Great Space Cities have 12 levels (in most cases) and it has occurred to me that you would enjoy a tour to inspect one of them. Approaching, we first see underneath level one, which is the great entry and exit portal for trafficking craft. It consists of disembarking platforms, parking docks, garages for incoming visiting craft, maintenance departments and storage areas for the thousands of small scout ships cleverly stacked like so many Oreo cookies.

An interesting facility here is Registration Headquarters. In this area all incoming personages must register their presence with the great computer system, as well as register their departure. (Have you ever had so much company in your house that you didn't know where they all were at any given time?) No one will get lost or overlooked on this glorious craft.

The second level might be termed a colossal stockroom. This is the Quartermaster Deck, containing all manner of supplies and inventories for the varied needs of all levels. It is like a city of warehouses, but immaculately clean of course.

The third level is a vast zoo. It is the level set aside for animal husbandry research, and birdland. Every manner of creature from many worlds has a habitat here. It is a rather noisy level, but the air there is nevertheless pure and pleasant.

Above it, level four is designed for Agricultural research. It is like a vast farmland of well kept vegetable and botanical garden, fruit orchards and sample specimens brought on board from various worlds for reseeding on new worlds and activity of that nature. Much of the growth is blue instead of green.

The fifth level is a housing center for all those technicians and persons who serve on the for levels beneath.

Directly above five, level six is the breathtakingly beautiful recreational level and lushly landscaped park areas, where a relaxing stroll is a sheer joy. All manner of recreational activities are located here for access by all residents of all ages.

Strategically located, level seven is the sprawling M-dical Complex. Awesome in size, many information centers are needed to guide one. It contains all comprehensive patient facilities and quarters for all me-ical personnel. Dental care areas, biological research centers, and the ship's laboratories; all elaborated with the finest technology Space has to offer.

The eighth level is the housing prepared for Earth's evacuees. It contains staterooms for individuals and apartments for families as far as one can see. These are dotted with countless joint dining areas, social halls, nursery care sections, laundry facilities and of course information offices. Gradually ship guests are introduced to the technologies of these various areas, an exciting experience.

Level nine is their prized University Compound. The Halls of Wisdom, vast libraries scattered everywhere, endless concert halls and cultural interests from throughout the Galaxy. Halls of learning house classes with curricula for all ages. (they begin at 6 months) Very young children's classrooms are individualized computer systems. Rooms are decorated with domed ceilings colorful in their display of planets and worlds as they progress across they pathless sky, each at a different place. Elementary astronomy is taught to the very young and they quickly learn to identify and name the various planets and sections of the universe. Vibrant vitality shines in their faces as they have conversations with their computers.

Musical talent blossoms in outer space because of the music rooms in the great craft. There one can play upon an instrument, in a soundproofed room, along with a full orchestration background on a wide choice of selections be merely pressing the correct buttons on a computer panel. Any category of music, with hundreds of selections, are available at the fingertips of the lone but aspiring soloist.

On level ten, these innkeepers of the galaxy, house their visiting dignitaries from all dimensions, in special apartments. This tenth level is also primarily barracks for the E.T.'s, staterooms and apartments with multiple scattered conference rooms and beautiful sprawling dining and lounge areas.

The home for the Ashtar Command Headquarters is located on level eleven,

also the Great Rotunda Meeting Hall. Summoned by a soft electronic tone in their quarters, Earth evacuees are brought to this Great Hall for any necessary group gatherings. Its striking circular wall displays many tremendous viewing screens, where guests are permitted to view Cosmic panorama as well as their own world and things to come as well as things passed.

The Great Hall is also used for auspicious social occasions, like welcoming and meeting with visiting dignitaries or other festivities from any level. This level also houses the viewing room; map room; and S-ul-Panel boards, which was once Athena's domain, and finally the enormous Command Communications Center, where all Earth contacts are precipitated or monitored, recorded, or whatever as well as inter-Command communication.

Level twelve is the uppermost portion of the craft and is referred to as "THE DOME". It is the officer's Observation Deck and pilot control center. Earth visitors are permitted here in groups, by appointment. The total surrounding circumference is furnished with comfortable chairs for relaxing and observation. Rap sessions with crew members are part of the experience there.

The defense system of the Mother Craft is housed in the lowest and this highest level, as well as the outermost edge of the other individual levels, across from the circle roadways. These defense systems of course do not see any action in this time of galactic events.

Part 1.

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